

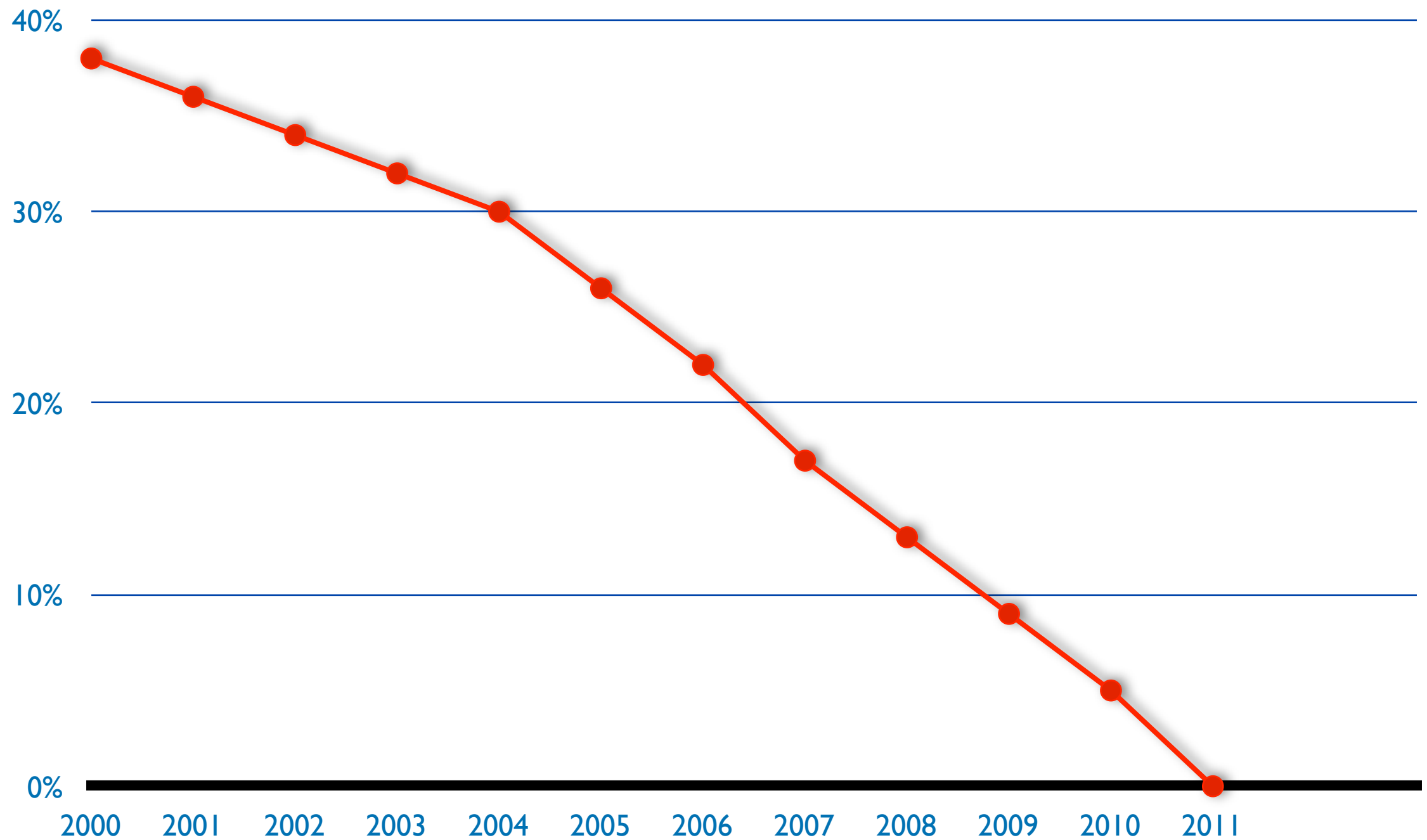
# IPv6 for LIRs

---

March 2012



# IANA IPv4 Pool



# Reaching the next billion

---

- Around 2 billion Internet users now
  - around 30% of all people
- Mobile phones are becoming Internet devices
- The Internet of things

# Schedule

---

- 09:00 - 09:30      Coffee, Tea
- 11:00 - 11:15      Break
- 13:00 - 14:00      Lunch
- 15:00 - 15:15      Break
- 17:30                End

# Introductions

---

- Name
- Number in the list
- Experience with the RIPE NCC
- Goals

# Overview

---

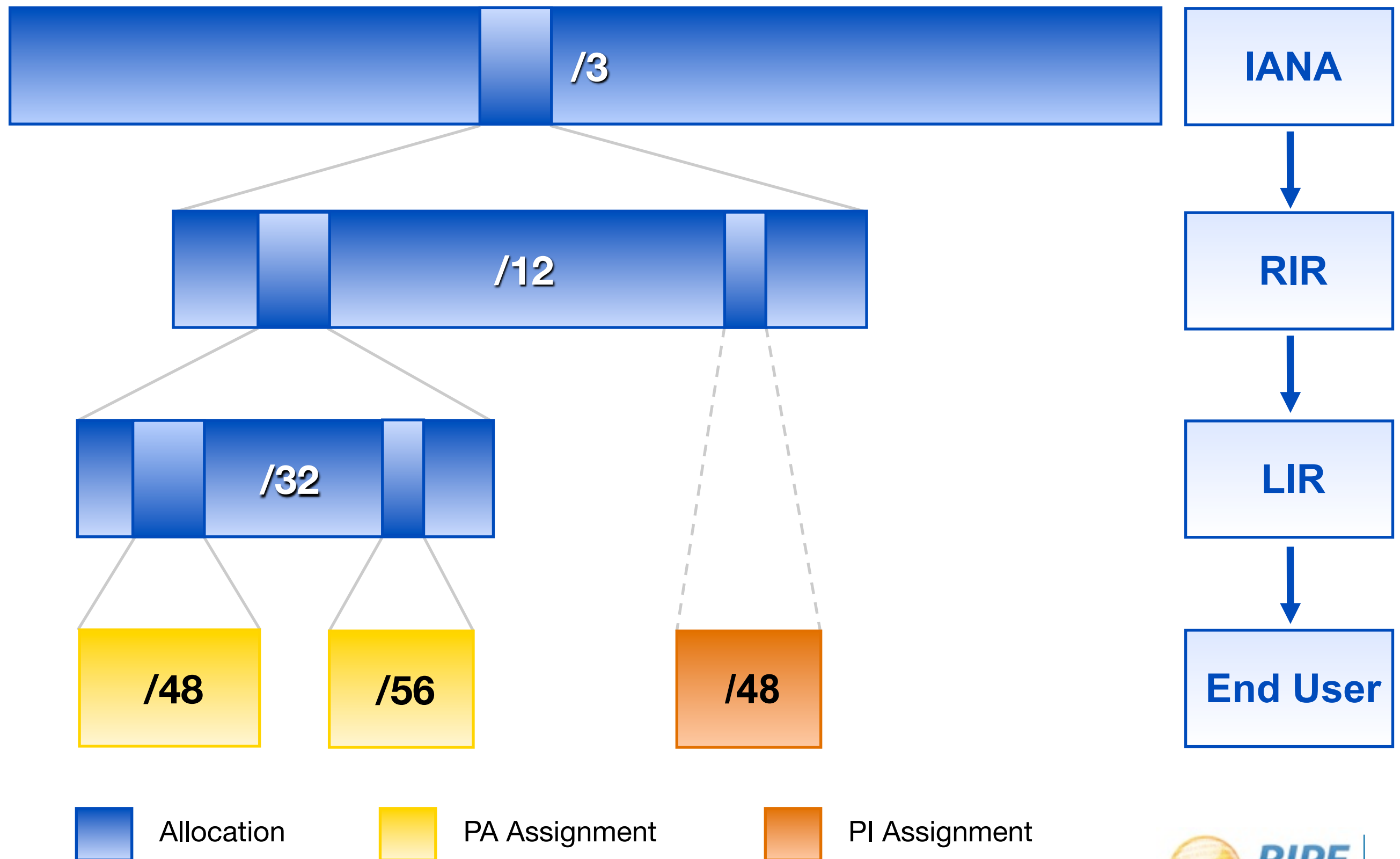
- The Registry System
- IPv4?
- The road to IPv6
- IPv6 Address Basics
- Transition Mechanisms
- Exercise: Addressing Plan
- Getting it
- Exercise: Making Assignments
- Deploying
- Exercise: Deployment Challenges
- Real Life IPv6 Deployment
- Tips

# The Registry System

---



# IP Address Distribution







# Registration



# Conservation



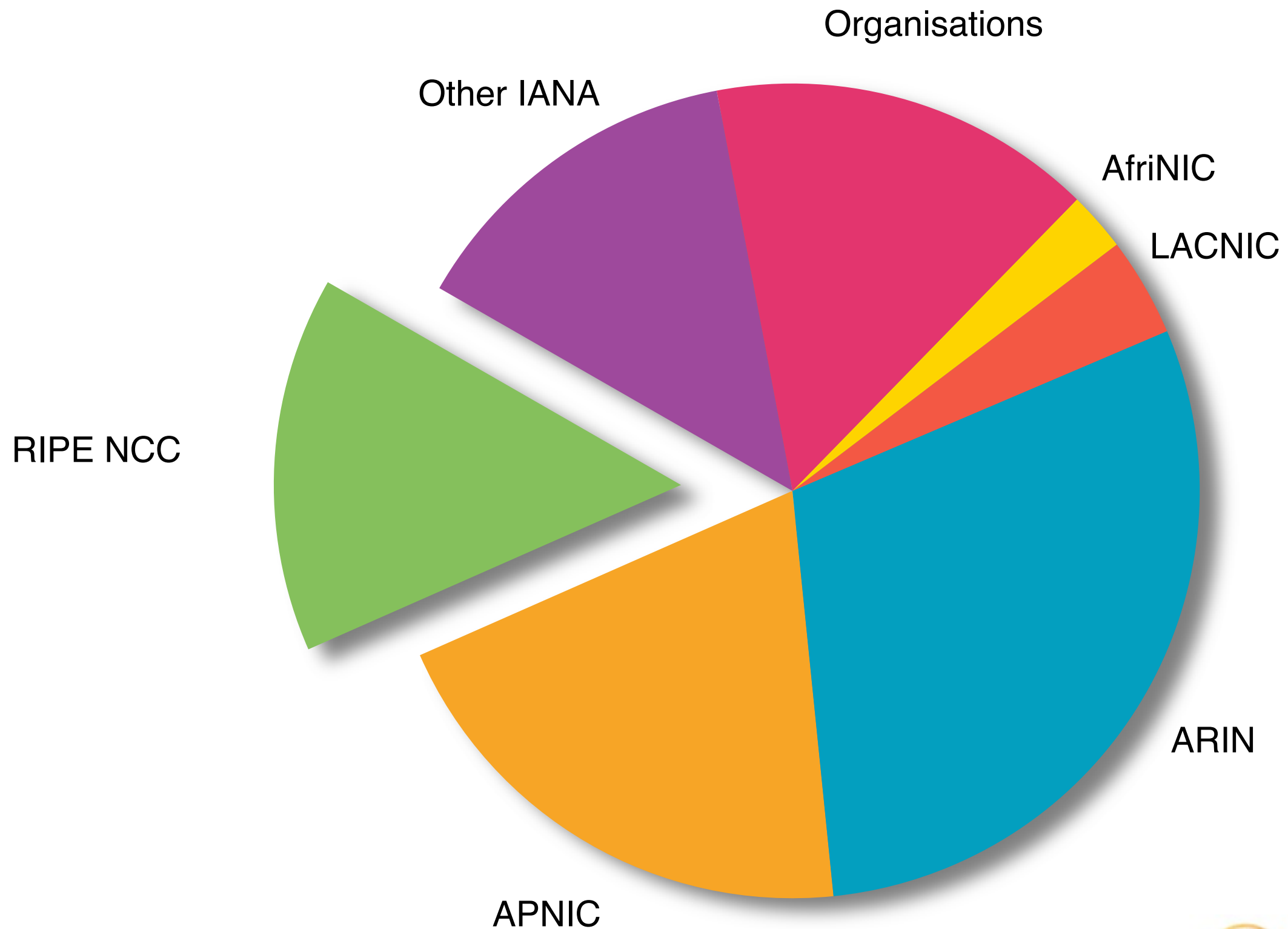


# Aggregation

IPv4?

---

# Our Slice of the IPv4 Pie





# Wait and See?



# Reduced Assignment Periods

---

- Used to be: 24 months
- January 2010: 12 months
- July 2010: 9 months
- January 2011: 6 months
- **July 2011: 3 months**

# Hot IPv4 / IPv6 Policy Topics

---

- Allocations from the last /8 (2010-02)
  - new and existing LIRs can receive only one /22 allocation
  - only if they already have an IPv6 allocation!



- RIPE Document: RIPE-530



# RIPE Policy Proposal 2011-04

---

- Extension of the Minimum Size for IPv6 Initial Allocation
  - Proposes initial allocation up to a /29
  - For example, for small LIRs to deploy IPv6 via 6RD (RFC 5969)

**UNDER DISCUSSION**

- Proposal currently in Review Phase
  - The RIPE NCC is working on impact analysis

# Transfer of IPv4 Allocations

---

- Policy 2007-08: Allocation Transfer Policy
  - Don't buy your IPv4 on eBay!
  - Transfer unused allocations to another LIR
  - Minimum allocation size /21
  - Evaluated by RIPE NCC
  - Update in RIPE Database

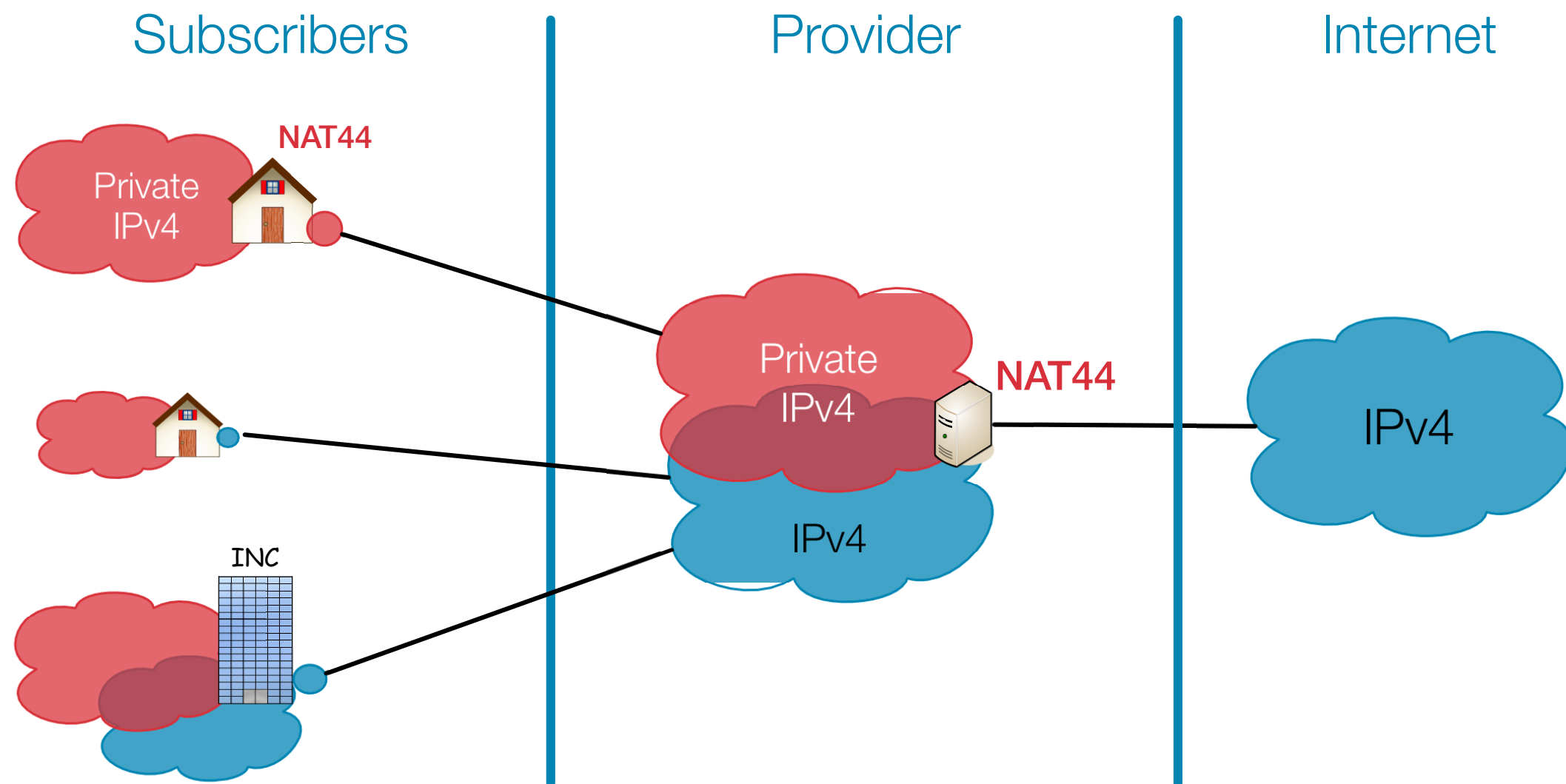
<https://www.ripe.net/lir-services/resource-management/listing/>

# Network Address Translation

---

- Extends the capacity of the IPv4 address space by sharing an IPv4 address between clients
- Fairly common technology, used everywhere
- Breaks the end to end connectivity model
- **It doesn't allow communication with IPv6!**
- You are probably going to need it in some form

# Large Scale NAT



# The road to IPv6

---



# There Was a Plan

---

- The original idea was to have IPv6 deployed before we were out of IPv4 addresses
- By now the whole of the Internet should have been dual-stacked
- And we wouldn't be here today.

# IPv6 is the End Goal

---

- Exhaustion of the IPv4 free pool is a permanent problem
- The only way to support the future growth of the Internet is by deploying IPv6
- This will take time, so an intermediate solution has to be found
- Eventually, be prepared to switch off IPv4

Dual Stack  
while you can



# Transitioning Techniques

---

- The IETF has several RFCs and active drafts, and some that have been abandoned already:

6in4  
6to4  
Teredo  
6RD  
ISATAP  
TSP  
6over4  
IVI

NAT64  
DS-lite  
A+P  
4RD  
SIIT  
TRT  
NAT-PT  
....

# Solving Two Problems

---

- Maintaining connectivity to IPv4 hosts by sharing IPv4 addresses between clients
  - Extending the address space with NAT/CGN/LSN
  - Translating between IPv6 and IPv4
- Provide a mechanism to connect to the emerging IPv6-only networks
  - Tunneling IPv6 packets over IPv4-only networks

# IPv6

## Address Basics

---

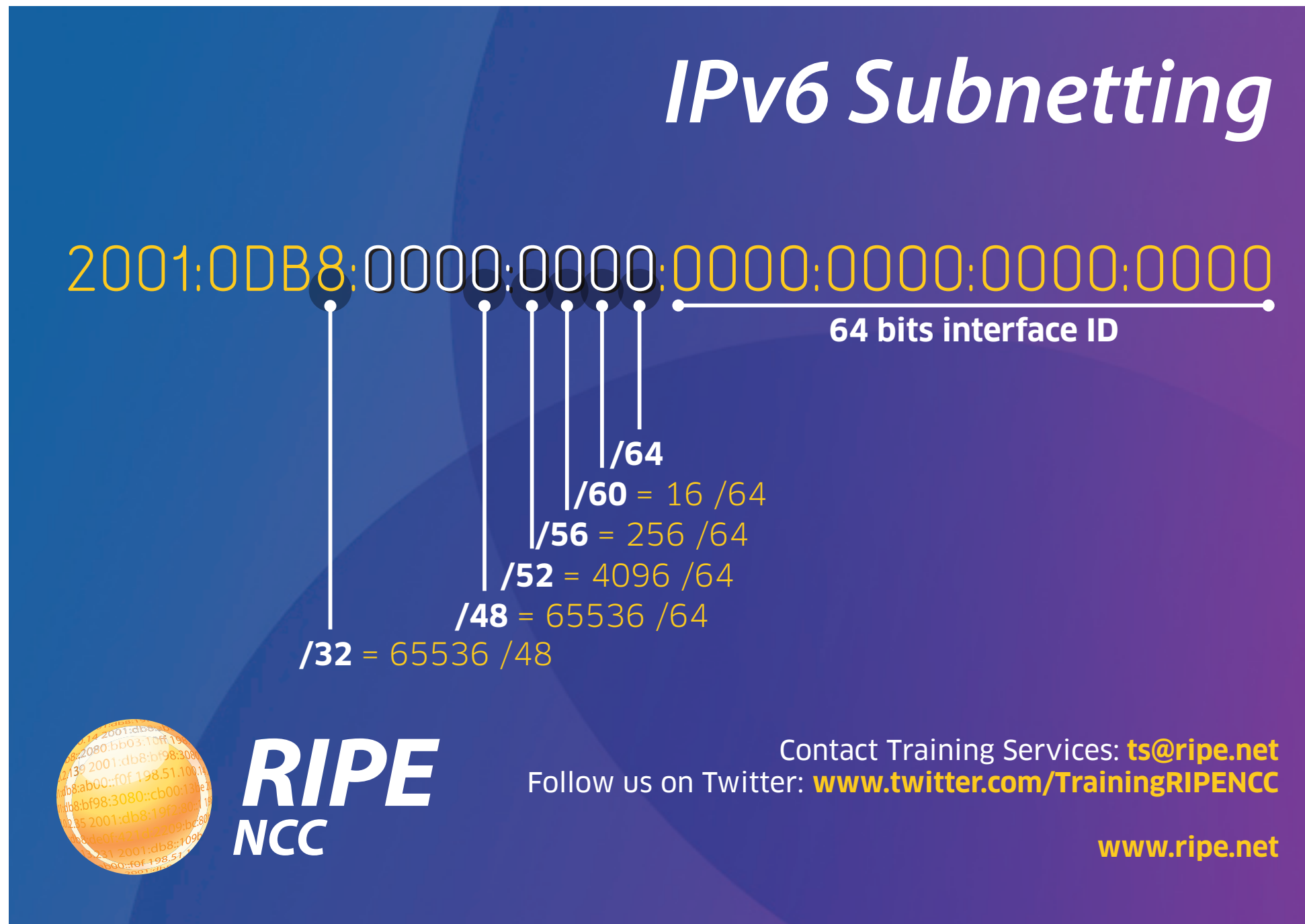


# IPv6 Address Basics

---

- IPv6 address: 128 bits
  - 32 bits in IPv4
- Every subnet should be a /64
- Customer assignments (sites) between:
  - /64 (1 subnet)
  - /48 (65,536 subnets)
- Minimum allocation size /32
  - 65,536 /48s
  - 16,777,216 /56s

# IPv6 Subnetting



# Address Notation

---

2001:0db8:003e:ef11:0000:0000:c100:004d

# Address Notation

---

2001:0db8:003e:ef11:0000:0000:c100:004d

2001:db8:3e:ef11:0:0:c100:4d

# Address Notation

---

2001:0db8:003e:ef11:0000:0000:c100:004d

2001:db8:3e:ef11:0:0:c100:4d

2001:db8:3e:ef11::c100:4d



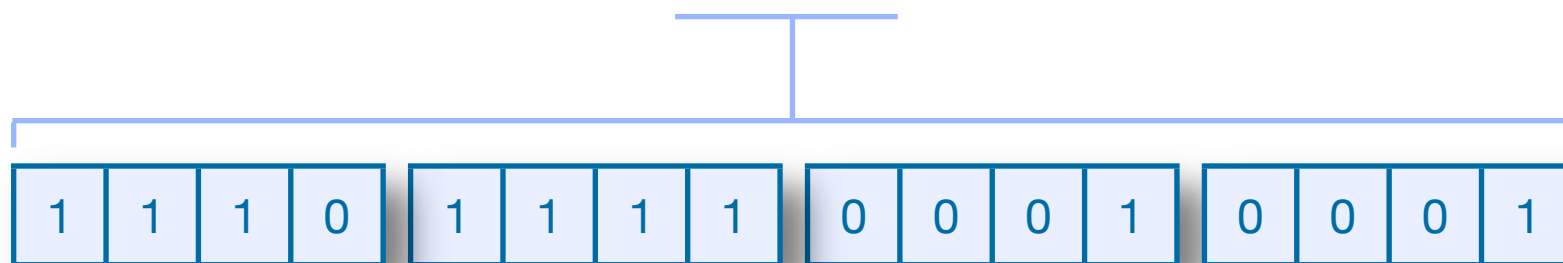
# Address Notation

---

2001:0db8:003e:ef11:0000:0000:c100:004d

2001:db8:3e:ef11:0:0:c100:4d

2001:db8:3e:ef11::c100:4d



# Multiple addresses

Addresses	Range	Scope
Loopback	::1	host
Link Local	fe80::/10	link
Unique Local	fc00::/7	global
Global Unicast	2000::/3	global
6to4	2002::/16	global
Teredo	2001::/32	global
Multicast	ff00::/8	variable

# Exercise

---

## IPv6 Address Notation



# Transition Mechanisms

---



# Transitioning: Two Main Methods

---

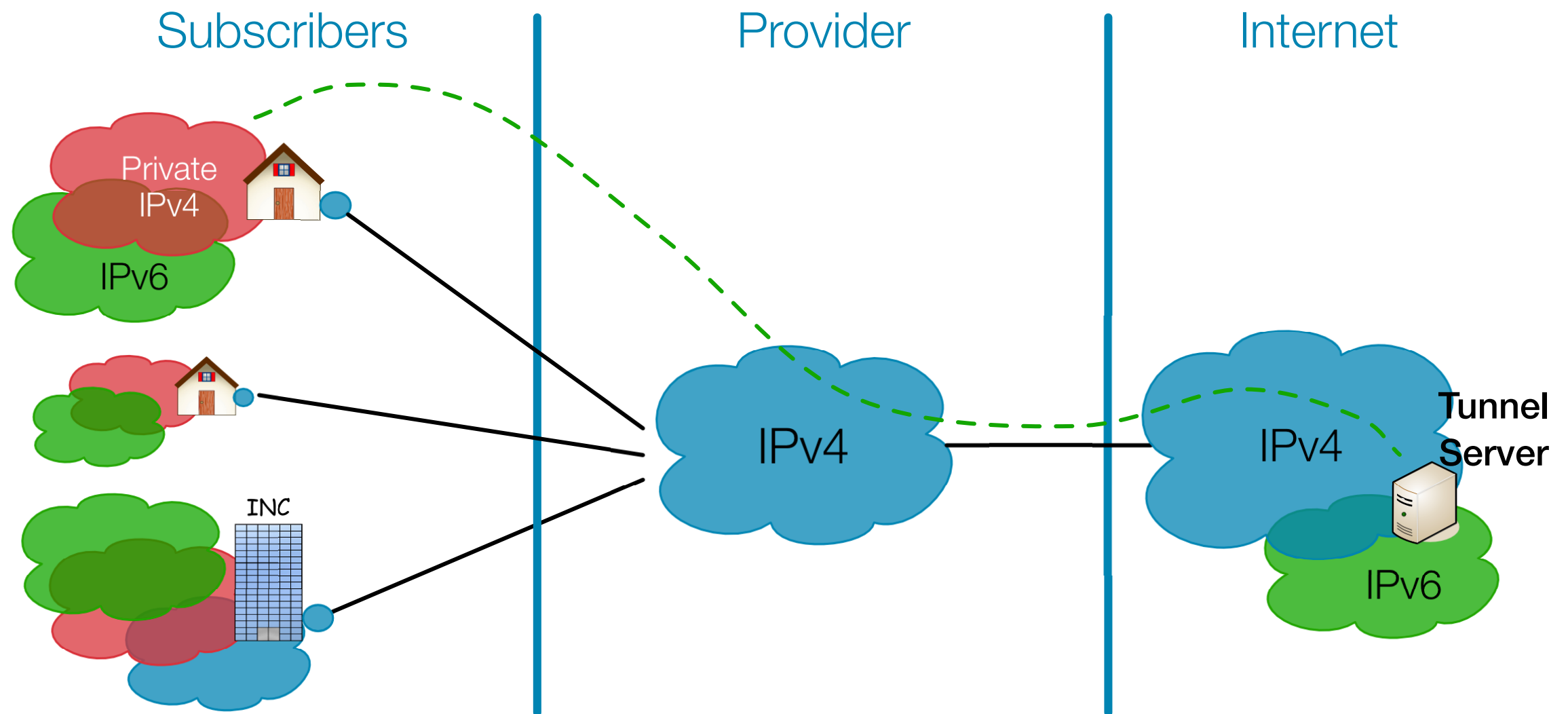
- Transporting IPv6 in IPv4
  - 6in4
  - 6to4
  - Teredo
  - 6RD
- Translating IPv6 into IPv4
  - NAT64/DNS64

# 6in4

---

- Manually configured tunnels towards a fixed tunnel broker like SixXS, Hurricane Electric or your own system
- Stable and predictable but not easily deployed to the huge residential markets
- MTU might cause issues

# 6in4



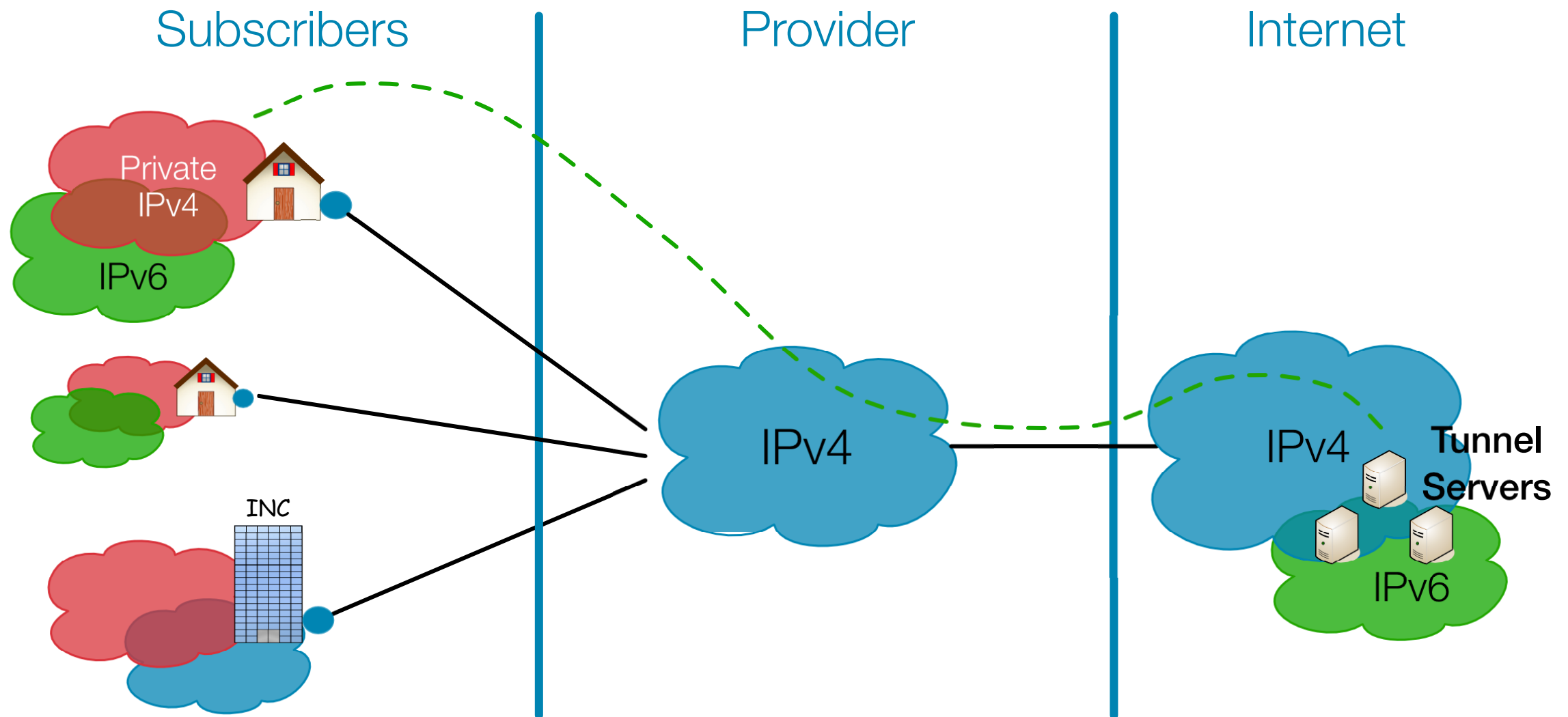
# 6to4 and Teredo

---

- 6to4
  - “Automatic” tunnel, system can configure itself
  - IPv4 address is part of the IPv6 address
  - Requires a public IPv4 address
  - Uses anycast to reach a nearby server
  - Return traffic might choose another server
- Teredo
  - Uses UDP to encapsulate packets
  - Works across (most) NAT implementations



# 6to4 and Teredo

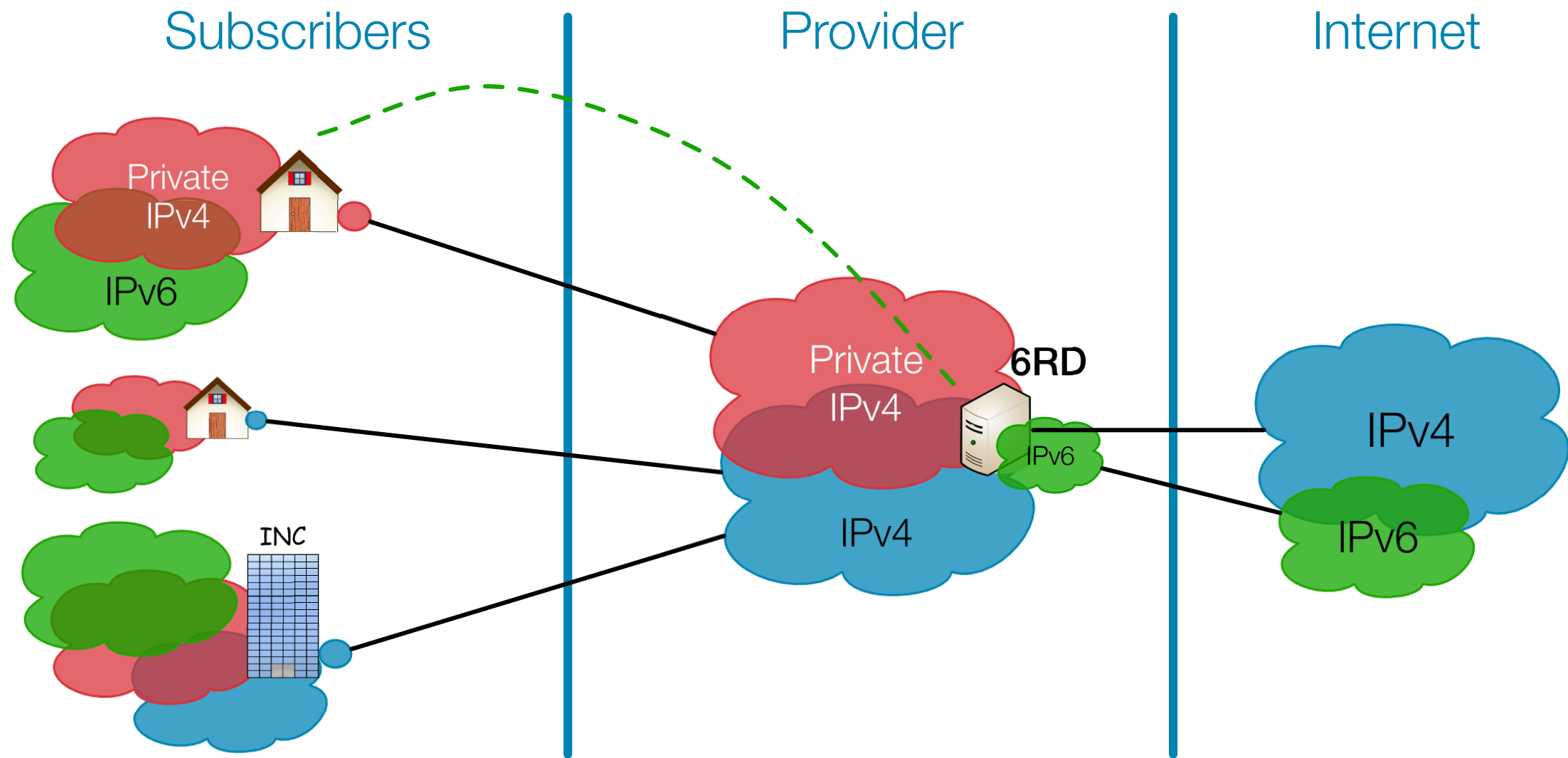


# 6RD

---

- Quite similar to 6to4
  - Encodes the IPv4 address in the IPv6 prefix
- Uses address space assigned to the operator
- The operator has full control over the relay
- Traffic is symmetric across a relay
  - Or at least stays in your domain
- Can work with both public and private space
- Needs additional software for signaling

# 6RD

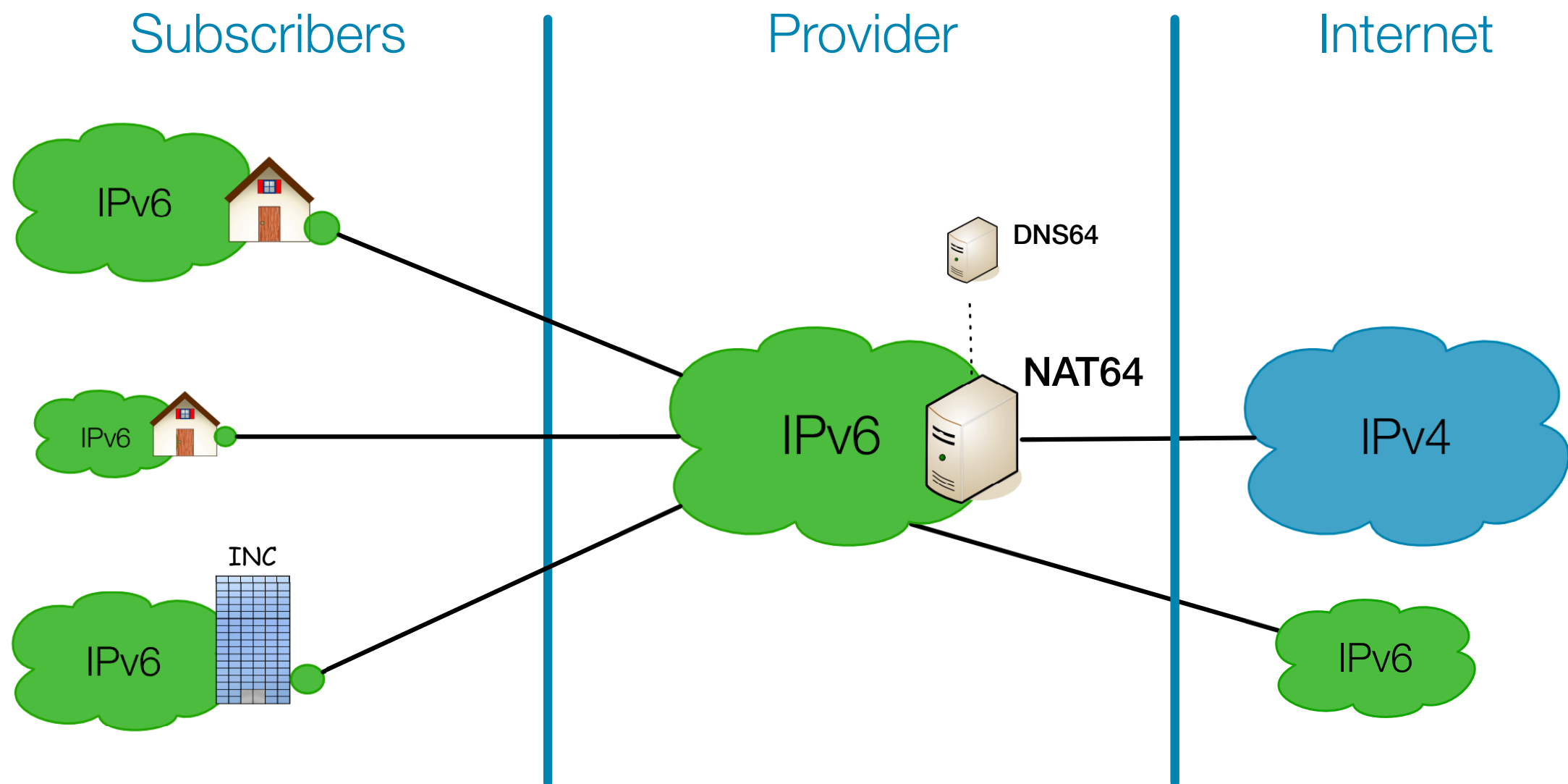


# NAT64/DNS64

---

- Single-stack clients will only have IPv6
- Translator box will strip all headers and replace them with IPv4
- Requires some DNS “magic”
  - Capture responses and replace A with AAAA
  - Response is crafted based on target IPv4 address
- Usually implies address sharing on IPv4

# NAT64/DNS64

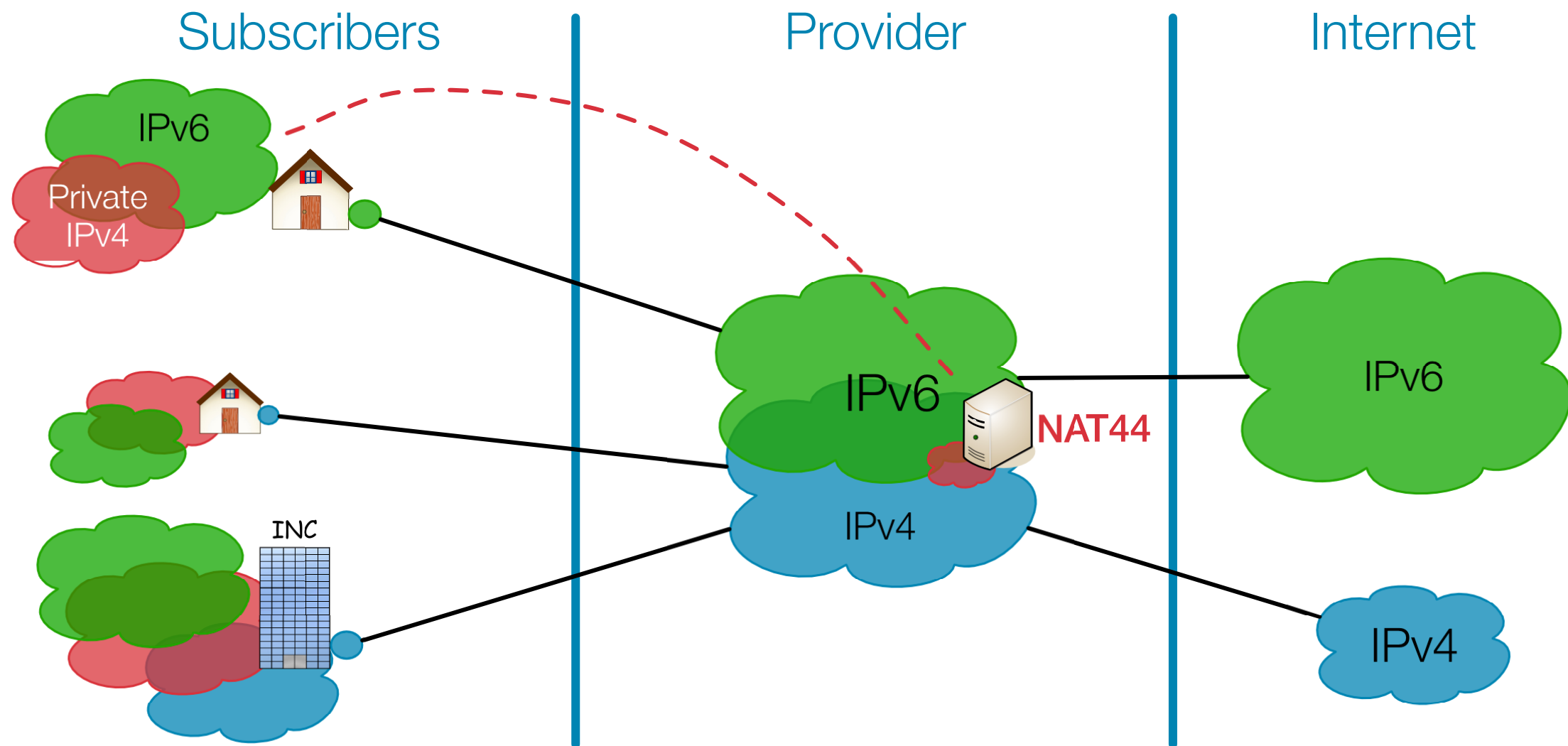


# DS-lite

---

- Tunneling IPv4 over IPv6
- Allows clients to use RFC1918 addresses without doing NAT themselves
- NAT is centrally located at the provider
- Client's IPv6 address is used to maintain state and to keep clients apart
  - Allows for duplicate IPv4 ranges

# DS-lite



# Exercise

---

## Addressing Plan





# Addressing Plan Exercise

---

- Things to consider
  - administrative ease!
  - use assignments on 4 bit boundary
  - 2 possible scenarios for network
  - 5 possible scenarios for customer assignments
- 40 minutes preparation time
- 15 minutes discussion

# Addressing Plans

---

- Number of hosts is irrelevant
- Multiple /48s per pop can be used
  - separate blocks for infrastructure and customers
  - document address needs for allocation criteria
- Use one /64 block per site for loopbacks
- /64 for all subnets
  - autoconfiguration works
  - renumbering easier
  - less typo errors because of simplicity

# More On Addressing Plans

---

- For private networks, get ULA
- For servers you might want manual config
- Use port numbers for addresses
  - pop server 2001:db8:1::110
  - dns server 2001:db8:1::53
  - etc...

# Getting it

---

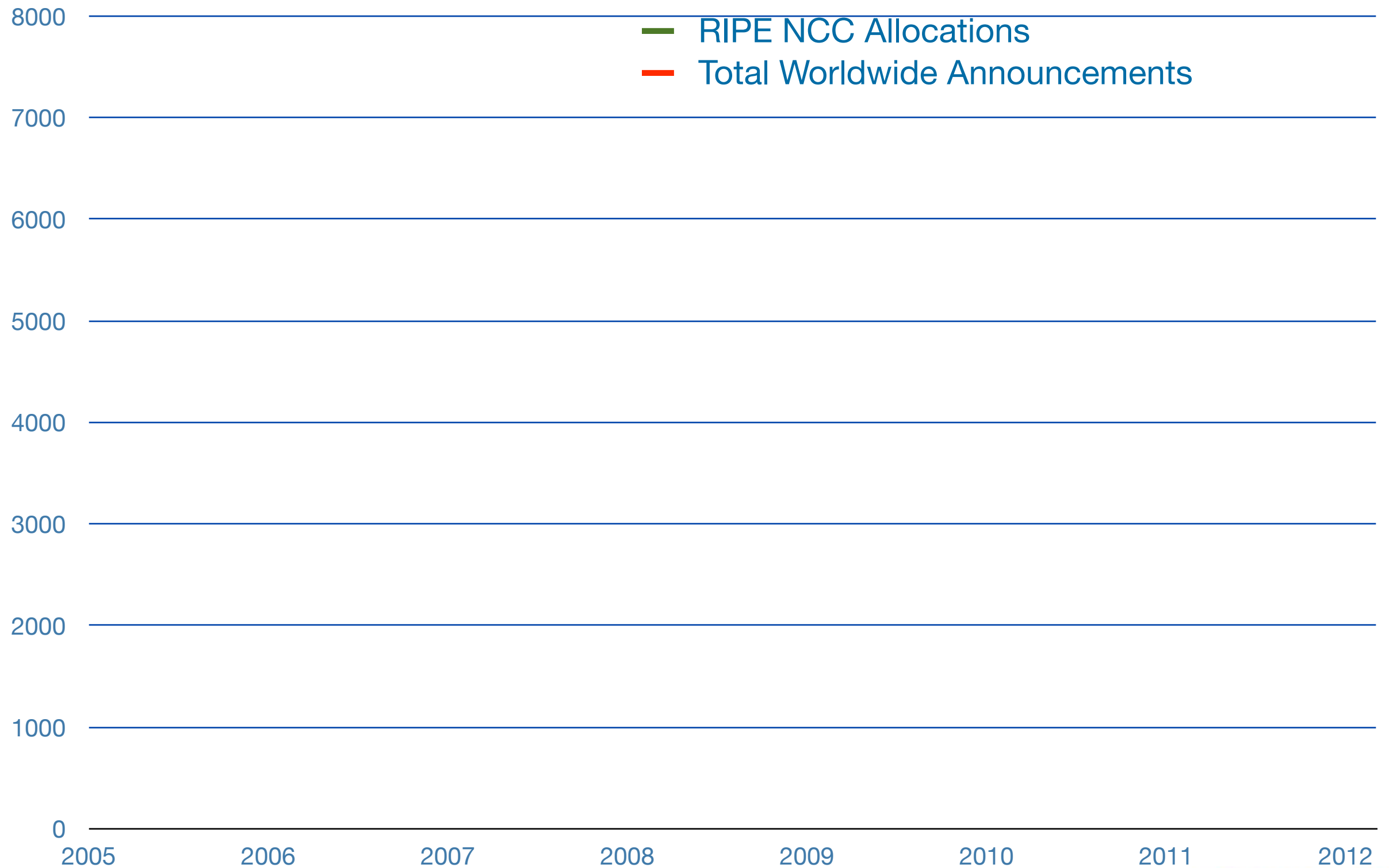


# Getting an IPv6 allocation

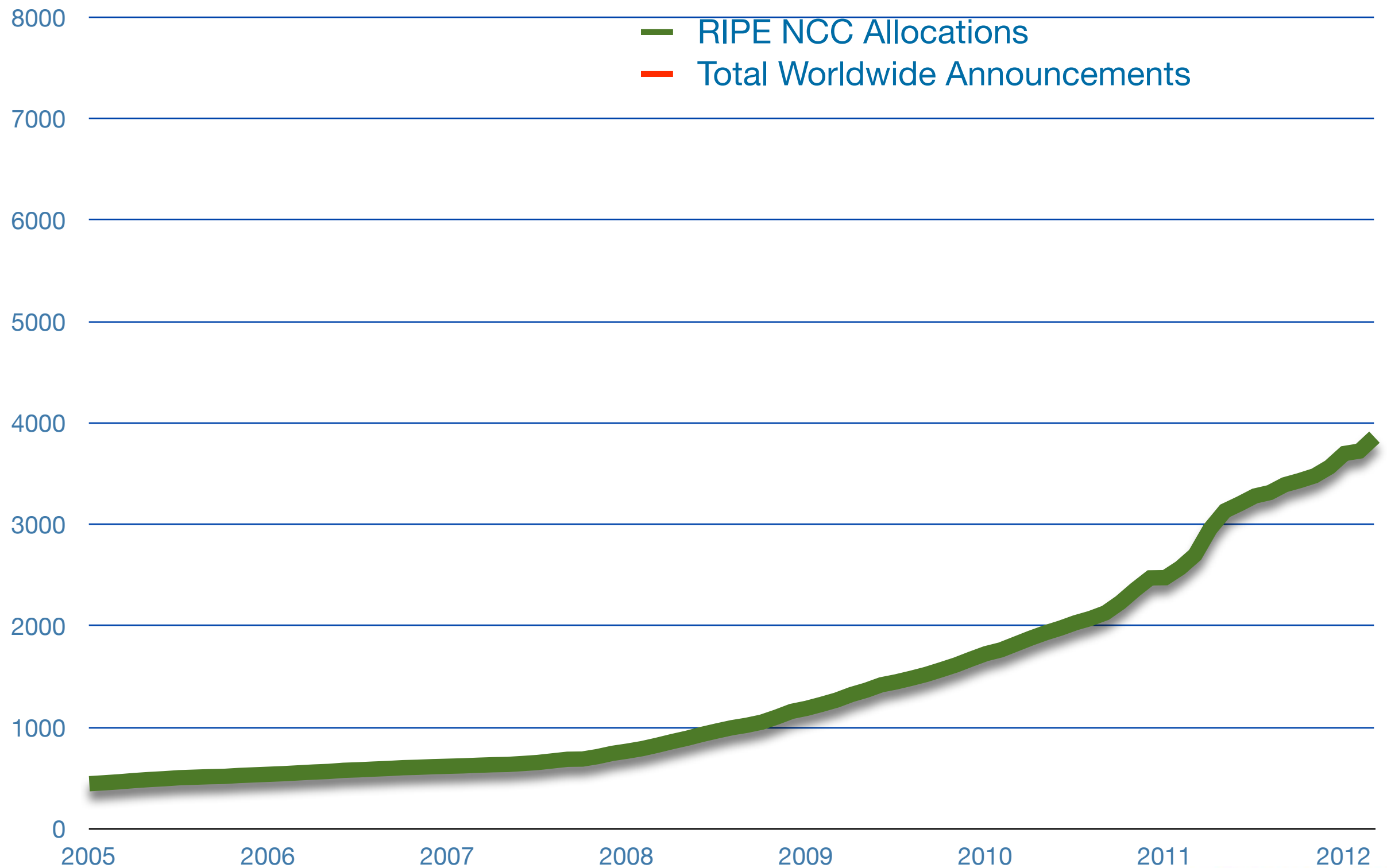
---

- To qualify, an organisation must:
  - Be an LIR
  - Have a plan for making assignments within two years
- Minimum allocation size /32
- Allocation size is based on customer numbers and growth, not on transition technique!

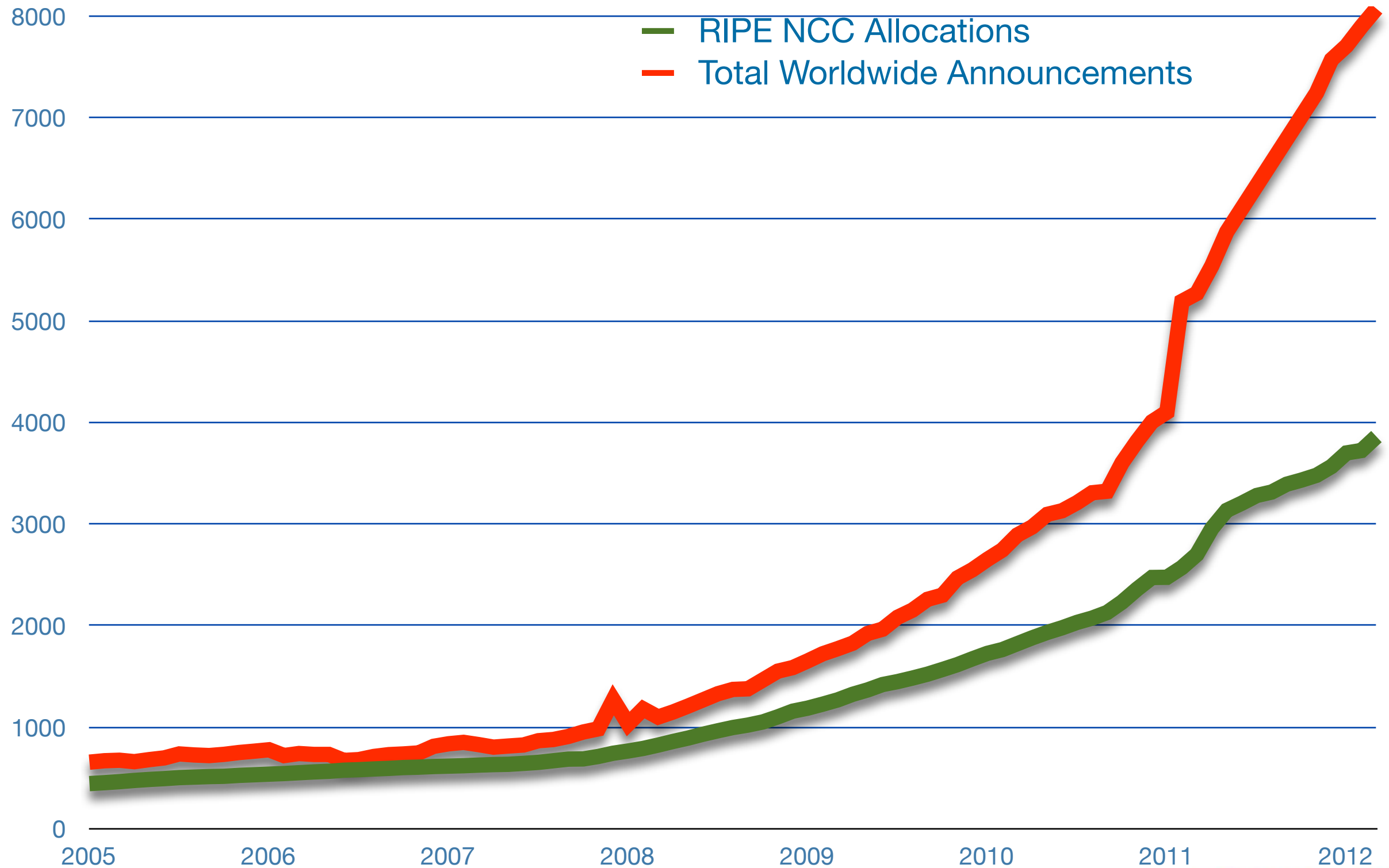
# IPv6 Allocations and Announcements



# IPv6 Allocations and Announcements



# IPv6 Allocations and Announcements



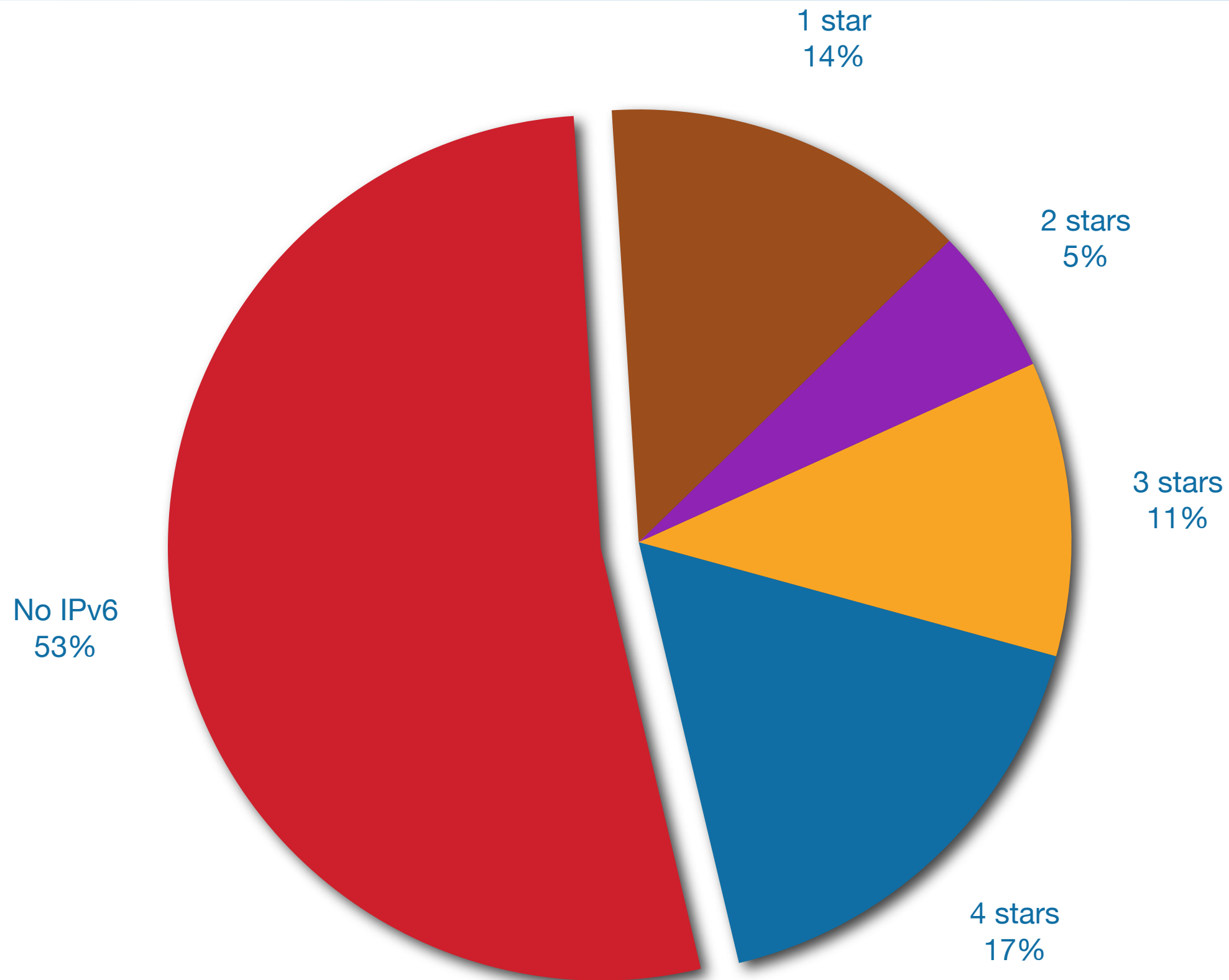


# IPv6 Ripeness

---

- Rating system:
  - One star if the LIR has an IPv6 allocation
  - Additional stars if:
    - IPv6 Prefix is announced on router
    - A route6 object is in the RIPE Database
    - Reverse DNS is set up
  - A list of all 4 star LIRs: <http://ripeness.ripe.net/>

# IPv6 RIPEness: 7964 LIRs




# What does an IPv6 allocation cost?

- /32 = 1 scoring unit
- /31 = 2 scoring units
- points =  $\sum (2012 - 1992) \times (\text{scoring unit}) = 20 \times 1 + \dots$

Category	Points	Fee 2012
Extra Small	0 - 16	€ 1300
Small	- 109	€ 1800
Medium	- 1040	€ 2550
Large	- 7728	€ 4100
Extra Large	> 7728	€ 5500

# What does an IPv6 allocation cost?

- /32 = 1 scoring unit
- /31 = 2 scoring units
- points =  $\sum (2012 - 1992) \times (\text{scoring unit}) = 20 \times 1 + \dots$



Allocation of 2012		
Small		€ 1300
Small	109	€ 1300
Medium	10	€ 2550
Large	- 7728	€ 4100
Extra Large	> 7728	€ 5500

# Getting IPv6 PI address space

---

- To qualify, an organisation must:
  - Meet the contractual requirements for provider independent resources
  - LIRs must demonstrate special routing requirements
- Minimum assignment size /48
- PI space can not be used for sub-assignments

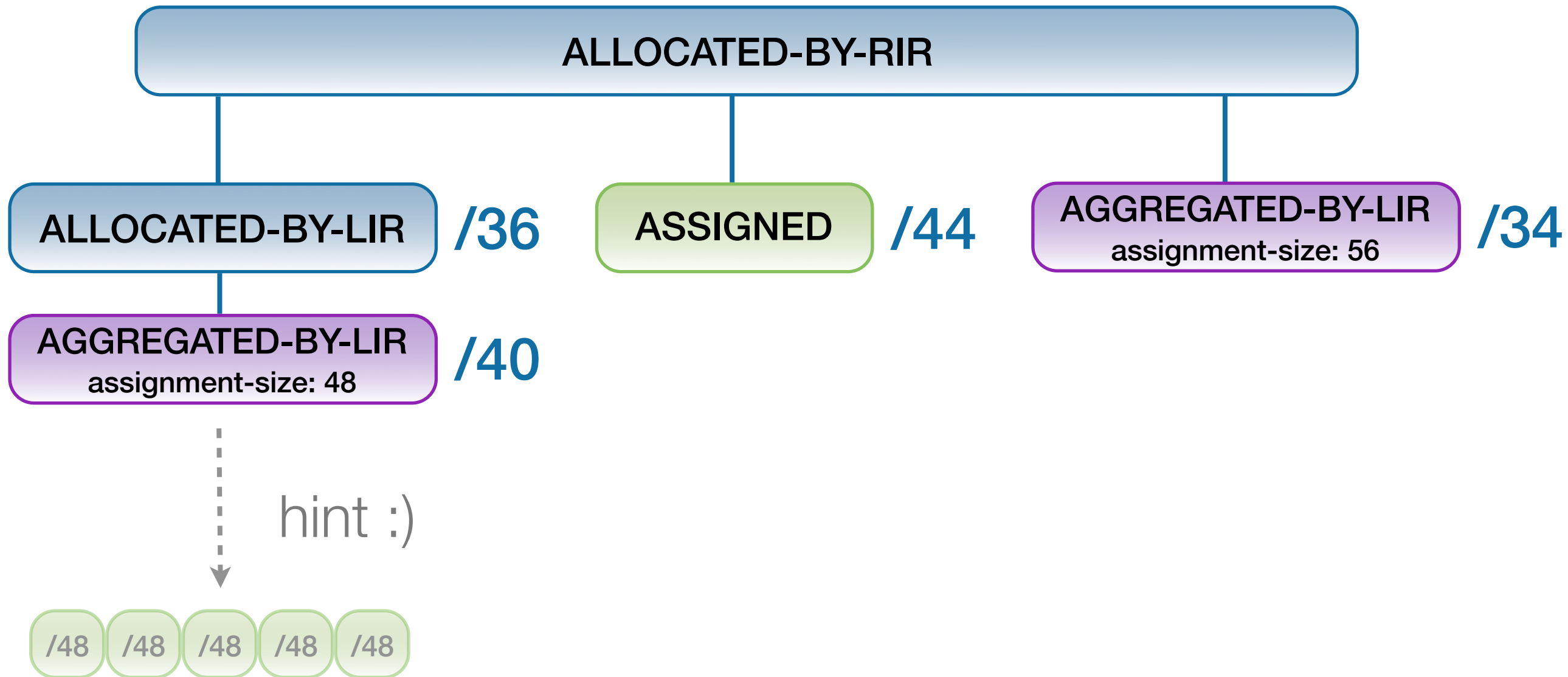
# Customer assignments

---

- Give your customers enough addresses
  - Up to a /48
- For more addresses, send in request form
  - Alternatively, make a sub-allocation
- Every assignment must now be registered in the RIPE database



# Using AGGREGATED-BY-LIR





# Group assignments in the RIPE DB

---

inet6num: 2001:db8:1000::/36  
netname: Bluelight  
descr: We want more Bluelight B.V.  
descr: Colocation services  
country: NL  
admin-c: BN649-RIPE  
tech-c: BN649-RIPE  
**status: AGGREGATED-BY-LIR**  
**assignment-size: 48**  
mnt-by: BLUELIGHT-MNT  
notify: noc@example.net  
changed: noc@example.net 20110218  
source: RIPE



# Exercise

---

## Making Assignments



# Making Assignments Exercise

---



Fridge6!

- 40 minutes preparation time
- 10 minutes discussion

# Solution RIPE Database object

---

inet6num: 2001:db8:1000::/40  
netname: FREEZ  
descr: Freez Fridges  
country: NL  
admin-c: RM1204-RIPE  
tech-c: RM1204-RIPE  
**status: AGGREGATED-BY-LIR**  
**assignment-size: 60**  
mnt-by: BLUELIGHT-MNT  
notify: noc@freez.net  
changed: [noc@freez.net](mailto:noc@freez.net) 20110801  
source: RIPE

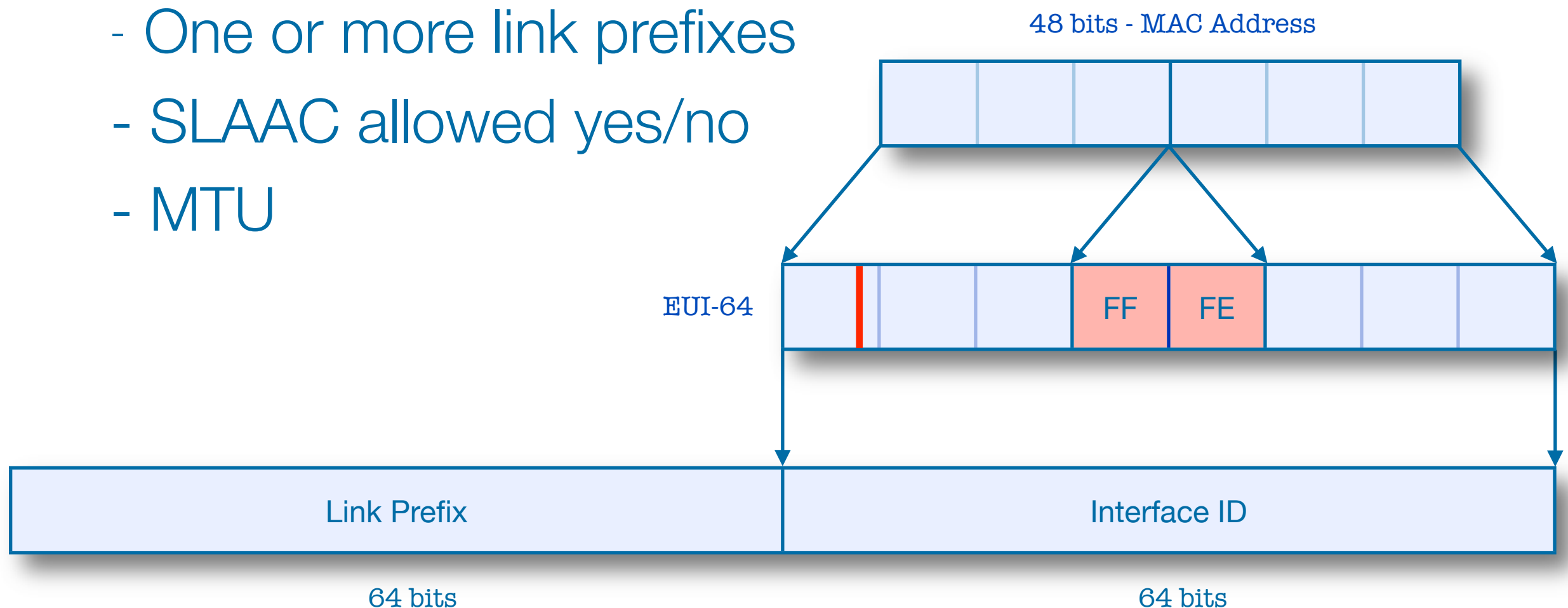
# Deploying

---



# IPv6 Stateless Address Autoconfiguration

- Host will automatically start looking for a router
- Response will contain:
  - Router's address
  - One or more link prefixes
  - SLAAC allowed yes/no
  - MTU



# DHCPv6

---

- You can use DHCPv6 to get information like DNS servers
- Router message contains hints
  - If a DHCPv6 server is present
  - If the use of DHCPv6 is mandatory to get an address, the so called “managed” flag
  - Optionally the address of a DNS server (RFC 6106)
- With manual configuration subnet sizes other than /64 are possible, but please think twice



# Interfaces will have multiple addresses

---

- Unicast

- Link Local `fe80::5a55:caff:fef6:bdbf/64`
- Global Unicast `2001::5a55:caff:fef6:bdbf/64` (multiple)

- Multicast

- All Nodes `ff02::1` (scope: link)
- Solicited Node `ff02::1:fff6:bdbf` (scope: link)

- Routers

- All Routers `ff02::2` (scope: link)

# DNS in IPv6 is difficult?

---

- DNS is not IP layer dependent
- A record for IPv4
- AAAA record for IPv6
- Don't answer based on incoming protocol
- Only challenges are for translations
  - NAT64, proxies

# Reverse DNS

---

2001:db8:3e:ef11::c100:4d

# Reverse DNS

---

2001: db8: 3e:ef11: :c100: 4d

# Reverse DNS

---

2001:0db8:003e:ef11:0000:0000:c100:004d

# Reverse DNS

---

2001:0db8:003e:ef11:0000:0000:c100:004d

8.b.d.0.1.0.0.2.ip6.arpa

# Reverse DNS

---

2001:0db8:003e:ef11:0000:0000:c100:004d

8.b.d.0.1.0.0.2.ip6.arpa

d.4.0.0.0.0.1.c.0.0.0.0.0.0.0.0.1.1.f.e.e.

3.0.0.8.b.d.0.1.0.0.2.ip6.arpa PTR

yourname.domain.tld.

# Reverse DNS

---

2001:0db8:003e:ef11:0000:0000:c100:004d

8.b.d.0.1.0.0.2.ip6.arpa

d.4.0.0.0.0.1.c.0.0.0.0.0.0.0.0.1.1.f.e.e.

3.0.0.8.b.d.0.1.0.0.2.ip6.arpa PTR

yourname.domain.tld.

d.4.0.0.0.0.1.c.0.0.0.0.0.0.0.0.1.1.f.e.e.3.0.0.8.b.d.0.1.0.0.2.ip6.arpa PTR yourname.domain.tld.



# IPv6 in the Routing Registry

---

## Route6 object:

route6:	2001:db8::/32
origin:	AS65550

## Aut-num object:

aut-num:	AS65550
mp-import:	afi ipv6.unicast from AS64496 accept ANY
mp-export:	afi ipv6.unicast to AS64496 announce AS65550

# Security considerations

---

- Privacy Extensions for Address Configuration in IPv6 - RFC 4941
- Secure Neighbor Discovery (SEND)
  - <http://tools.ietf.org/html/rfc3971>
- RA (Router Advertisement) Guard
  - <http://tools.ietf.org/html/rfc6105>

# Exercise

---

## Deployment Challenges



# Deployment Challenges

---

- Think of 5 challenges/problems your organisation could have when you deploy IPv6 and write them on the exercise sheet
- Let's see if you can find solutions!
- 10 minutes for challenges
- 10 minutes for solutions

# Real Life IPv6 Deployment



# Colocation Provider

---

- 30 staff
- Routing
  - Dual stack or separate routers?
  - Possible IGP combinations are:
    - OSPFv2 for IPv4, IS-IS for IPv6 (only)
    - OSPFv2 for IPv4, OSPFv3 for IPv6
    - IS-IS for IPv4, OSPFv3 for IPv6
    - IS-IS for both IPv4 and IPv6 (their solution)
  - Check internal routing before going external!

# Colocation Provider

---

- Checklist
  - set access lists on network equipment
  - set up monitoring (SNMP)
  - have working DNS
- Subnetting tools
  - sipcalc, IPv6calc
- Every customer gets a /48 assignment
  - and a /64 for the connection

# Colocation Provider

---

- Points of attention:
  - stateless auto configuration can assign a subnet  
“unexpected”
  - Google IPv6 whitelist
  - not all firewalls support IPv6
  - be careful with statement “IPv6 ready”



# ISP xDSL

---

- 200 staff
- 2 /32 prefixes (due to merger)
  - not enough
  - make a plan before request allocation
- /48 per POP
- /56 per router
- /64 per customer vlan

# ISP xDSL

---

- Servers
  - no EUI-64
  - no autoconfig
  - port number for services (i.e. POP3 at ::110)
  - default gateway manually set to :1/64 (usually)

# ISP xDSL

---

- Network links (point-to-point)
  - core
    - /64 per link
    - ::1 - ::2
    - no auto configuration
    - easy to remember
- You don't want your router link at:

2001:DB8:CF9D:7631:CD01:FE55:4532:AE60/127

You want your router link at:

2001:DB8:1:1::/127

# Tips

---

# Best Scenario: Act Now, Phased Approach

---

- Change purchasing procedure (feature parity)
- Check your current hardware and software
- Plan every step and test
- One service at a time
  - face first
  - core
  - customers
- Prepare to be able to switch off IPv4

# Don'ts

---

- Don't separate IPv6 features from IPv4
- Don't do everything in one go
- Don't appoint an IPv6 specialist
  - do you have an IPv4 specialist?
- Don't see IPv6 as a product
  - the Internet is the product

# Business Case

---

- IPv4 is no longer equal to “the Internet”
- Avoiding the issue does not make it go away
- How much are you willing to spend now to save money later?
- Only IPv6 allows continued IP networking growth
- What do you want the Internet to be like in 5 years?

*“IPv6, act now!”*

# Also useful

---

## Websites

- <http://www.getipv6.info/>
- <http://datatracker.ietf.org/wg/v6ops/>
- <http://www.ripe.net/ripe/docs/ripe-501.html>

## Mailing lists

- <http://lists.clueneet.de/mailman/listinfo/ipv6-ops>
- <http://www.ripe.net/mailman/listinfo/ipv6-wg>



# Customer Premises Equipment Survey

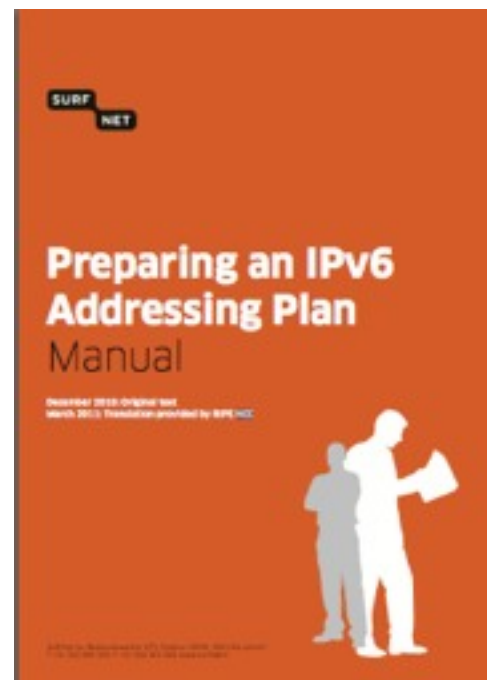
---

- CPE devices that support IPv6
- Based on feedback from users
- Use it as a guide
- [labs.ripe.net](http://labs.ripe.net): search for 'IPv6 CPE'



# Customers And Their /48

- Customers have no idea how to handle 65536 subnets!
- Provide them with information
  - [https://www.ripe.net/lir-services/training/material/IPv6-for-LIRs-Training-Course/IPv6\\_addr\\_plan4.pdf](https://www.ripe.net/lir-services/training/material/IPv6-for-LIRs-Training-Course/IPv6_addr_plan4.pdf)



# Survey!

---



<http://www.ripe.net/training/lir/survey>

# Follow us!

---



@TrainingRIPENCC

**The End!**

**Край**

**Y Diwedd**

**النهاية**

**Соңы**

**ჟღერა**

**Fí**

**Finis**

**Ende**

**Finvezh**

**Liðugt**

**Кінець**

**Konec**

**Kraj**

**Ěnn**

**Fund**

**پایان**

**Lõpp**

**Beigas**

**Vége**

**Son**

**An Críoch**

**Край**

**הסוף**

**Fine**

**Endir**

**Sfârșit**

**Fin**

**Τέλος**

**Einde**

**Конец**

**Slut**

**Slutt**

**დასასრული**

**Pabaiga**

**Fim**

**Amaia**

**Loppu**

**Tmíem**

**Koniec**